

Outline

Sorts and Theories

Sorts

Consider these statements:

1. Sort b consists of **two elements**: t and f ;
2. Sort s has three different elements.

$$t! = f \wedge (\forall x : b)(x \simeq t \vee x \simeq f)$$
$$(\exists x : s)(\exists y : s)(\exists z : s)(x \not\simeq y \wedge x \not\simeq z \wedge y \not\simeq z)$$

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The **unsorted** version of it:

$$(\forall x)(x \simeq t \vee x \simeq f) \\ (\exists x)(\exists y)(\exists z)(x \not\simeq y \wedge x \not\simeq z \wedge y \not\simeq z)$$

is unsatisfiable:

```
fof(1, axiom, t != f & ! [X] : X = t | X = f) .  
fof(1, axiom, ? [X, Y, Z] : (X != Y & X != Z & Y != Z)) .
```

```
vampire --splitting off  
--saturation_algorithm inst_gen sort1.tptp
```

Sorts in TPTP

```
tff(boolean_type,type,b: $tType).    % b is a sort
tff(s_is_a_type,type,s: $tType).    % s is a sort

tff(t_has_type_b,type,t : b).    % t has sort b
tff(f_has_type_b,type,f : b).    % f has sort b

tff(1,axiom,t != f & ! [X:b] : X = t | X = f).
tff(1,axiom,? [X:s,Y:s,Z:s] : (X != Y & X != Z & Y != Z)).

vampire --splitting off
--saturation_algorithm inst_gen sort2.tptp
```

Pre-existing sorts

- ▶ `$i`: sort of **individuals**. It is the **default sort**: if a symbol is not declared, it has this sort.
- ▶ `$int`: sort of **integers**.
- ▶ `$rat`: sort of **rationals**.
- ▶ `$real`: sort of **reals**.

Integers

One can use concrete integers and some interpreted functions on them.

```
fof(1, conjecture, $sum(2, 2)=4) .
```

```
vampire --inequality-splitting 0 int1.tptp
```

Interpreted Functions and Predicates on Integers

Functions:

- ▶ `$sum`: addition ($x + y$)
- ▶ `$product`: multiplication ($x \cdot y$)
- ▶ `$difference`: difference ($x - y$)
- ▶ `$minus`: unary minus ($-x$)
- ▶ `$to_rat`: conversion to **rationals**.
- ▶ `$to_real`: conversion to **reals**.

Predicates:

- ▶ `$less`: less than ($x < y$)
- ▶ `$lesseq`: less than or equal to ($x \leq y$)
- ▶ `$greater`: greater than ($x > y$)
- ▶ `$greatereq`: greater than or equal to ($x \geq y$)

How Vampire Proves Problems in Arithmetic

- ▶ adding **theory axioms**;
- ▶ **evaluating** expressions, when possible;
- ▶ **(future) SMT** solving.

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$$(x + y) + z = x + (z + y).$$

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```
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```

- ▶ You can **add your own** axioms;
- ▶ you can **replace** Vampire axioms by your own: use

```
--theory_axioms off
```